

June Zhao

CONTACT

Jiaoyang (June) Zhao
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SKILLS

Concept design, Brand Design, Graphic Design, 3D Modeling (Hard Surface and Sculpting), Texture, Rendering, Animation, Video Editing.

Prototype Making, Fabrication, Molding & Casting, Painting, 3D Printing, Laser Cutting, CNC and Vacuum Form.

PROGRAMS

Rhino, Blender, Z-brush, Vectorworks, Cinema 4D, Substance Painter, V-ray, Key Shot, Adobe Dimensions, V-carv.

Adobe Photoshop, Illustration, After Effects, Premier Pro, In-Design

EDUCATION

Art Center College of Design, Pasadena, CA.
Master of Science, Environmental Design. 2012-2014

Beijing Forestry University, Beijing, China.
Bachelor of Agriculture, Landscape Gardening. 2008-2012

INTERESTS

Surfing, Fitness, Plants

WORK EXPERIENCE

Joe Lewis Company, Gardena, CA.— 2D & 3D Lead Designer 2017 - 2020

During client focused meetings I initiated concept designs and prepared 2D graphics and 3D renderings and animations for presentation and review. Upon clients' approval, I prepared detailed proposals and cost estimations for the projects. I prepared ground plans for events and scenic build drawings for props, developed and provided CNC files and print files, and performed Project and Program Management between the scene shop and print shop teams. I also designed sets and props for live Sports & TV shows, Movie Premieres, and red carpet events including:

- Pro Bowl 2017-2020 Fan Experience + Red Carpet Stage,
- LA Chargers 2017-2020 Training Camp + Game Day Event,
- Final Four 2018 Fan Experience,
- BET Experience, Fashion & Beauty Lounge, Game Lounge,
- Coachella Marriot Bon Voy,
- Movie Premiere, THOR: RAGNAROK, Good Boys, Night School etc.

California Theaming, Monrovia, CA.— Freelance 3D Designer 2017 - 2019

I prepared 3D modeling, designed engineering parts, provided build drawings and CNC files for product development and construction. I was an integral part of developing the prop and set designs for:

- STAR WARS: THE LAST JEDI, ATM6, movie premiere,
- STAR WARS: THE LAST JEDI, X-WING, movie premiere,
- Toy Story and Cars, Woody and Buzz Cars, Pixar Fest at Disneyland,
- COCO, Parade Floats, Bobble Head Figures, Disneyland Park

SCPS Unlimited, Torrance, CA.— Project Lead / 3D Designer 2015 - 2017

I managed the CAD & Fabrication Teams to successful project completions, conducted overseas vendor coordinating and management, and prepared concept design, 3D renderings and animations, and designed 3D models ready for fabrication. In addition, I developed prototypes to evaluate new designs to develop precision of parts for use by system analysts; engineered sets and props; build drawings; and developed CNC, 3D print and laser cut files. Based on the design, I fabricated the props and sets through molding and casting, with final painting production. I worked on the following movies developing props, sets, and art installations including:

- Marvel, SPIDERMAN HOMECOMING, Vulture Costume Suit
- Call of Duty, Jackal Cockpit Set,
- Disney 23 Expo, Radiator Springs Toy Collection,
- CAA, Best Damn Office Chair,
- Lexus, Lexus Sriracha Is & Lit Is,
- Saint Laurent, Window Display Mirror & Cobra,
- Android, Little Things For Big Brands, finger puppet set.